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The RPG Programmer's Guide To RPG IV And ILE

The RPG Programmer's Guide to

RPG IV
and ILE

The Busy RPG Programmer's Guide to Understanding ILE

CD-ROM INCLUDED

MC PRESS

Richard Shaler and Robin Klima
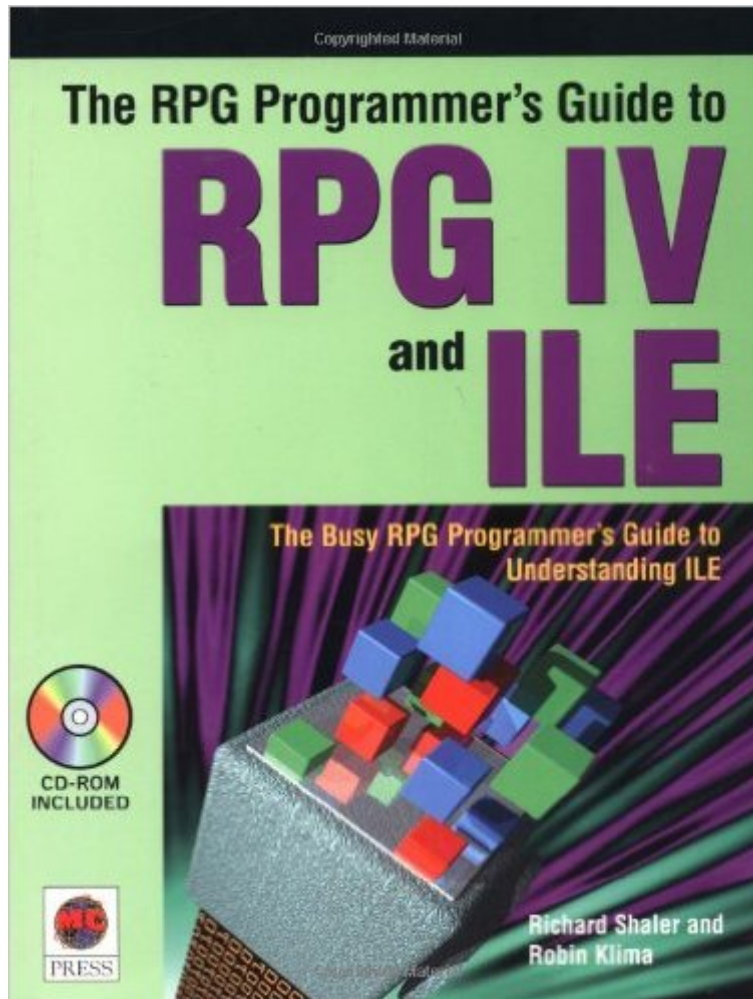
Synopsis

Aimed at the experienced RPG programmer, this book will quickly take you from your RPG III skills to writing powerful RPG IV programs. It addresses the difference between RPG III and RPG IV so that you can quickly become a productive RPG IV programmer. This book contains extensive code examples that compare the two RPG languages and also introduces the ILE capabilities that can be used to your advantage. There are two new chapters on subprocedures: one that explains why the powerful new capabilities of subprocedures that let you break modules down into multiple procedures are so important, and another that shows you, by example, how to code the P-specs that make it all possible. They have added a chapter on conditional compiler objects to show you how the old directives have been enhanced, and what new directives are available. And finally, they have added a chapter on implementing object-oriented concepts in RPG. With the industry quickly moving towards OO programming, it is critical that RPG programmers keep up to date on this powerful concept and understand how it applies to modern RPG IV constructs. There are also appendixes with utilities and programs that you can add to your copy book and learn from: changing case with RPG IV subprocedures, converting numbers to words, recursive programming, and exception and error codes, plus another new appendix with the limit changes for RPG IV defined. (Level: Intermediate to Advanced).

Book Information

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Customer Reviews

This book might be good for programmers already familiar with ILE. You could probably find some valuable info in this book-if you know what you are looking for. I would not recommend this book if

you do not have prior RPG ILE experience. I think it would only confuse you more.

I bought the book in hopes of having a quick reference of RPG IV and learning about ILE. The Book focuses more towards ILE and how to convert RPG IV to ILE. The book has a lot to offer but not what I was looking for.

This book has many useful, concrete examples showing how it's done the old way (RPG IV) and how to do the same thing the new way (RPG ILE). It proved very helpful in bringing me and my staff up to speed on the new concepts in a hurry.

Bought this book a few years ago and I have recently started trying to use it in an RPG IV ILE & SQL AS400 shop. The book is not what I had hoped for. Lacks the kind of detail I was looking for to help me with the specs for good coding.

I needed to update my RPG knowledge and understand the RPG IV concetps. This book works for me.

The photo image of RPG IV and ILE shows and indicates a CD of samples was included with book.. NO CD WAS INCLUDED.Sent an email to seller with NO RESPONSE !!Will be sending book back and requesting a new book with CD or refund !!

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